

IDN: _____ Printed Name _____

BSCriminal JusticeMajor Code: 4097

This degree is available in a guaranteed semester plan for qualified freshmen. See your advisor to

IDN: _____ Printed Name _____

SENIOR YEAR ALL SEMESTER 65 hours

Courses

| | | | |
|--|---------|------------|-------------|
| Upper level Humanities elective | 3 Hours | Note 4 | Grade _____ |
| Elective | 3 Hours | Note 4 | Grade _____ |
| Upper level Criminal Justice elective | 3 Hours | Note 2 & 3 | Grade _____ |
| CJ 3983 Introduction to Research Methods | 3 Hours | Note 2 | Grade _____ |
| CJ 4113 Professionalism and Ethics in Criminal Justice | 3 Hours | Note 2 | Grade _____ |

SENIOR YEAR SPRING SEMESTER 2 hours

Courses

| | | | |
|---------------------------------------|---------|------------|-------------|
| Elective | 3 Hours | Note 4 | Grade _____ |
| Upper level Criminal Justice elective | 3 Hours | Note 2 & 3 | Grade _____ |
| Upper level Criminal Justice elective | 3 Hours | Note 2 & 3 | Grade _____ |
| CJ 4963 Criminal Justice Capstone | 3 Hours | Note 2 | Grade _____ |

Total Hours: 120 At least 40 hours must be upper level

NOTES

1. Follow the State General Education Core Requirements, see Graduation Requirements section of this catalog.
2. These courses are used to determine major GPA Graduation Requirements section of this catalog.
3. Upper-level Criminal Justice electives, 12 hours. Confer with faculty advisor and consult course catalog for prerequisites.
4. Electives, 14 hours; at least 10 must be upper level. In consultation with faculty advisor, select three hours of upper level humanities, three hours of upper level history/government, and four hours of upper level free electives. The remaining four hours of free electives may be upper or lower level.
5. Must complete four hours of a world language.
6. Prior to graduation students must demonstrate competency in financial literacy by satisfactory completion of FIN 1521 Personal Applications (or an approved substitution) with a grade of C or better, or by a score